Penny de Byl

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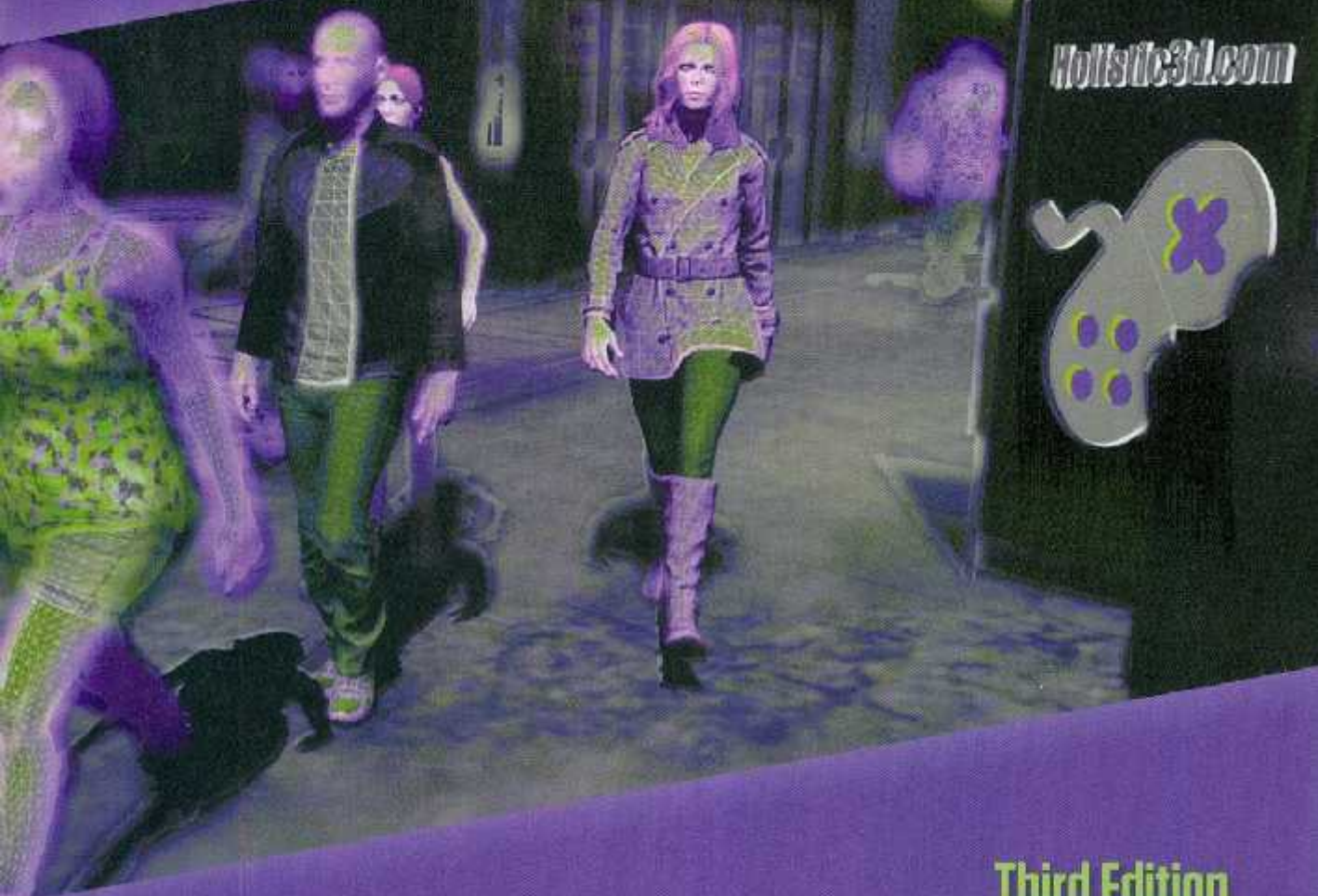
HOLISTIC GAME DEVELOPMENT WITH UNITY

An All-in-One Guide to Implementing Game Mechanics, Art, Design and Programming

Contents