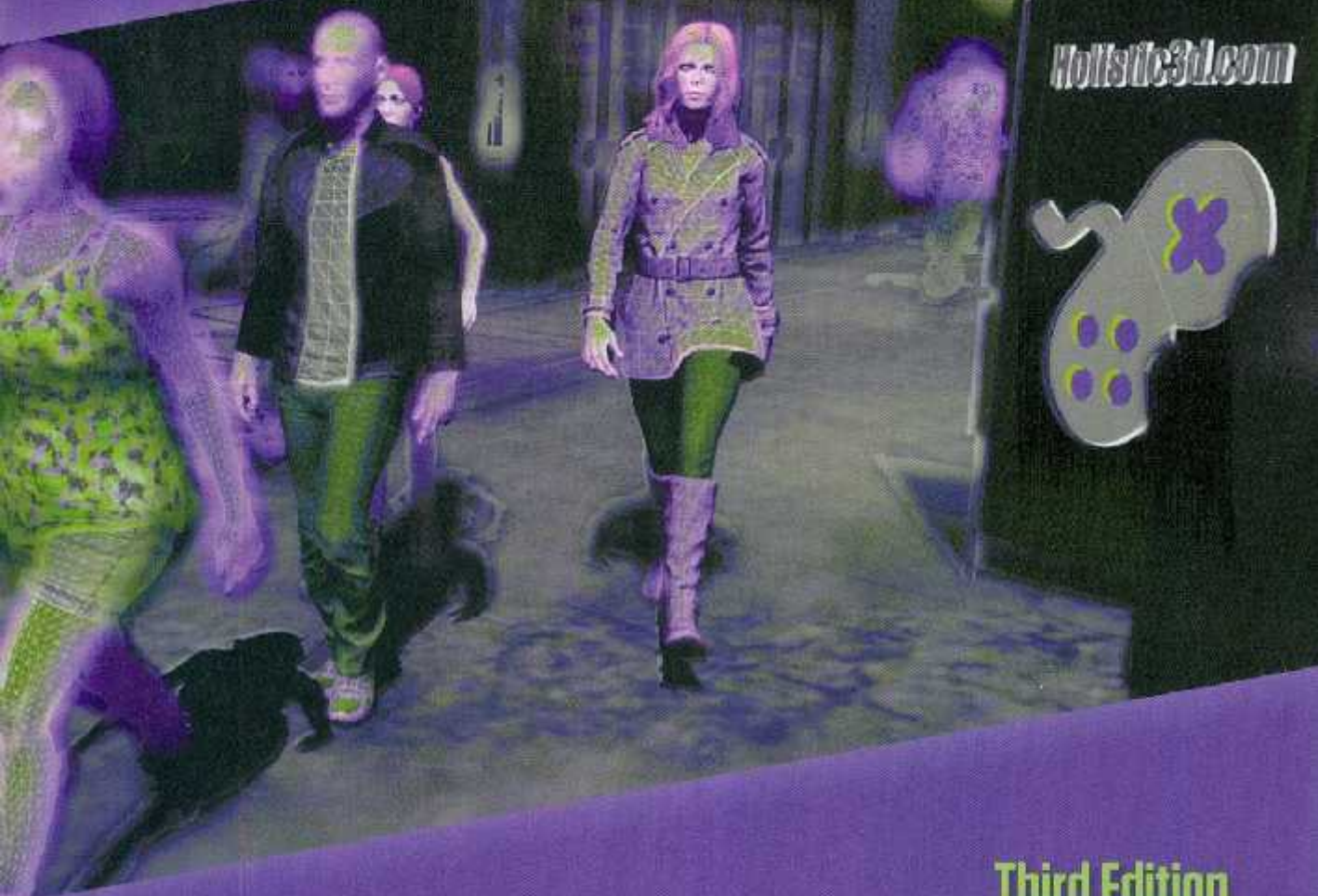


Penny de Byl



Third Edition

# HOLISTIC GAME DEVELOPMENT WITH UNITY

An All-in-One Guide to Implementing Game Mechanics,  
Art, Design and Programming



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